

Building a four-bar drum rhythm (from www.khsmusic.info)

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Hi-hats (RH)

1 & 2 & 3 & 4 & | 2 & 2 & 3 & 4 & | 3 & 2 & 3 & 4 & | 4 & 2 & 3 & 4 &

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Hi-hats (RH), snare (LH) and kick drum (RF)

1 & 2 & 3 & 4 & | 2 & 2 & 3 & 4 & | 3 & 2 & 3 & 4 & | 4 & 2 & 3 & 4 &

-----|-----|-----|-----

 S S | S S | S S | S S

K K |K K |K K |K K

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Crash, hi-hats and snare fill (RH)

1 | | |

& 2 & 3 & 4 & | 2 & 2 & 3 & 4 & | 3 & 2 & 3 & 4 & | | 4 & 2 & 3 & 4 &

 | | |

Don't hit the crash cymbal on the very first note (save it for after the fills). Also note that the right hand is still playing continuous half beats, so it's only what it's hitting (not the rhythm it's playing) that's changed.

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Crash, hi-hats and snare fill (RH) + snare (LH) and kick drum (RF)

1 | | |

& 2 & 3 & 4 & | 2 & 2 & 3 & 4 & | 3 & 2 & 3 & 4 & | | 4 & 2 & 3 & 4 &

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 S S | S S | S S | S S

K K |K K |K K |K

The normal kick/snare pattern stops for the fill, but you might need some practice to get it back in the right place afterwards...

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So target the kick drum coming out of the fill if it's missing...

 | 1

 |

4 & 2 & 3 & 4 & |

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 |

K |K

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Then get the rest of the pattern going again when you've got that!

 | 1

 | & 2 & 3 & 4 &

4 & 2 & 3 & 4 & |

-----|-----

 | S S

K |K K

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Kick drum variations (1)
1 & 2 & 3 & 4 & | 1 & 2 & 3 & 4 &
-----|-----
      S      S |    2      4
K      K K    | 1      & 3

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Kick drum variations (2)
1 & 2 & 3 & 4 & | 1 & 2 & 3 & 4 &
-----|-----
      S      S |    2      4
K      K K    | 1      3 &

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Kick drum variations (3)
1 & 2 & 3 & 4 & | 1 & 2 & 3 & 4 &
-----|-----
      S      S |    2      4
K      K K K   | 1      & 3 &

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Kick drum variations (4)
1 & 2 & 3 & 4 & | 1 & 2 & 3 & 4 &
-----|-----
      S      S |    2      4
K      K K   K | 1      3 & &

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Kick drum variations (5)
1 & 2 & 3 & 4 & | 1 & 2 & 3 & 4 &
-----|-----
      S      S |    2      4
K      K K K   K | 1      & 3 & &

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And so on...